## Terramar Area Coastal Improvement Project

Community Workshop Nov. 19, 2015





### Tonight's Meeting

- We want your input
- Road options and bluff options
- Comment forms
- What do you like? Not like? Why?





### Tonight's Agenda

- Project background
- Present proposed designs
  - Conceptual only
- Go check them out
  - Provide comments





### Meet Our Team





### Meeting Ground Rules

- This is an opportunity to provide feedback, not a debate
- Please be respectful of others and share "air time" at the tables.
- Take the time to fill out the comment cards in addition to talking with staff members. It is the best way to ensure we understand your perspective accurately.
- Please try to go to all of the displays, even if there is one you are particularly interested in.



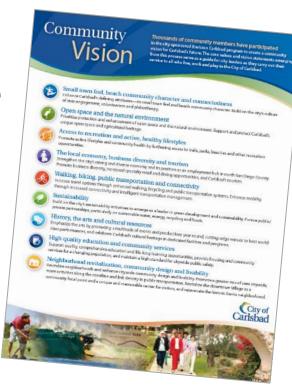


# Project Area



### Envision Carlsbad

- Community visioning process
- Identified our community's core values
- Basis for this project





### Project Goals

- Create a balanced road that is safe and attractive to cars, bikes and pedestrians.
- Maintain traffic flow with vehicle speeds compatible with a residential neighborhood.
- Improve the area's aesthetics and, where possible, add amenities, with an emphasis on Carlsbad's natural beauty.





### Project Goals

- Protect, balance and enhance the quality of life for the surrounding neighborhood and community in general.
- Improve access to the coast and create an enhanced connection between the beach and the community.
- Create a special place and experience for residents and users.





### What's Included

- Land in the city's right-of-way or city's ownership
- Maintain or increase on-street parking
- Underground overhead utilities
- Consideration of and planning for public transit
- Efficient traffic flow at intersections
- Design should be environmentally sustainable





### What You Said

- Street improvements
  - Safety first
  - Protect neighborhood quality of life
  - Improve traffic
  - Balance cars, bikes and pedestrians





### What You Said

- Bluff improvements
  - Keep the natural look and feel
  - Not too much activity
  - Like it the way it is





## Conceptual Designs





### Street Improvements

- Two options
- Traffic signal and roundabout
- Have common elements





#### TERRAMAR AREA COASTAL IMPROVEMENT PROJECT

# Cannon Road Traffic Signal

#### **Cannon Road Traffic Signal**





- 1 Traffic signal
- 2 More prominent crosswalks
- 3 Safer entrances into neighborhoods
- Sidewalk added where none exists today
- S Additional parking
- 6 Safety buffer between parked cars and bicyclists
- Bus stop



#### TERRAMAR AREA COASTAL IMPROVEMENT PROJECT

# Cerezo Drive Traffic Signal

#### Cerezo Drive Traffic Signal





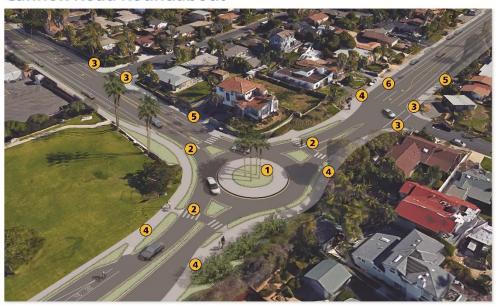
- 1 Traffic signal
- 2 More prominent crosswalks
- Safer entrances into neighborhoods
- Sidewalk added where none exists today
- S Additional parking
- 6 Safety buffer between parked cars and bicyclists
- Bus stop

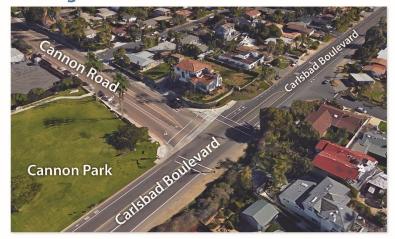


### Cannon Road Roundabout

#### TERRAMAR AREA COASTAL IMPROVEMENT PROJECT

#### **Cannon Road Roundabout**





- 1 Area for landscaping or public art
- Shorter, safer crosswalks
- 3 Safer entrances into neighborhoods
- Sidewalk added where none exists today
- 5 Additional parking
- 6 Safety buffer between parked cars and bicyclists



## Cerezo Drive Roundabout

#### TERRAMAR AREA COASTAL IMPROVEMENT PROJECT

#### Cerezo Drive Roundabout





- Area for landscaping or public art
- ② Shorter, safer crosswalks
- 3 Safer entrances into neighborhoods
- 4 Sidewalk added where none exists today
- S Additional parking
- 6 Safety buffer between parked cars and bicyclists
- Bus stop



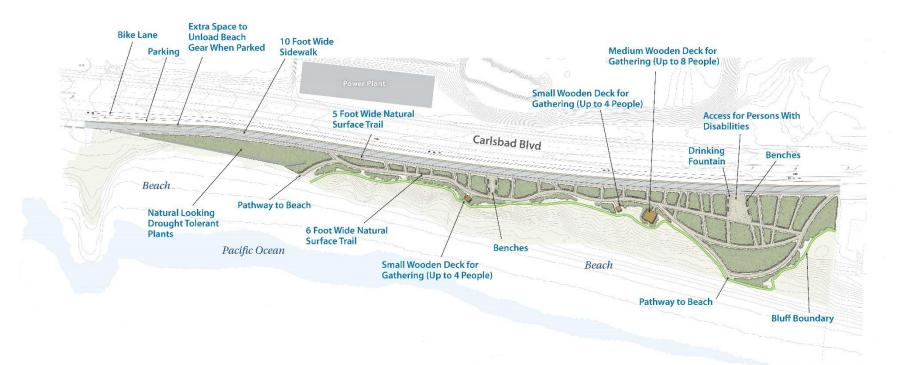
### **Bluff Options**

- Three options
- Have common elements





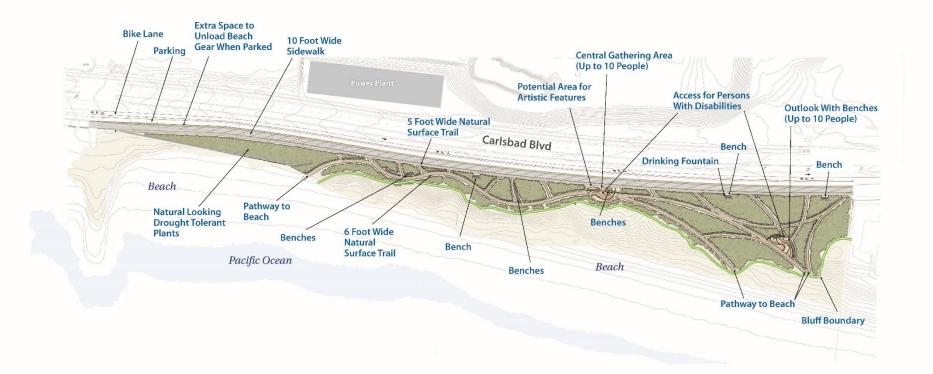




- Keeps existing paths
- Least amount of space for gatheringMost like existing bluff



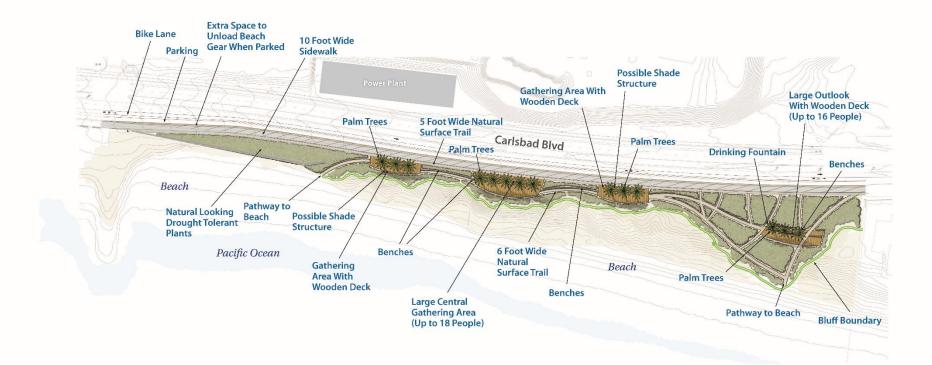
# Bluff Option B



- Reduces number of paths
- · Larger spaces for gathering
- More opportunities for artistic elements



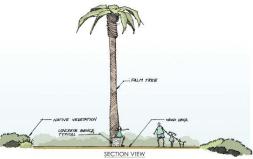
# Bluff Option ©



- Least number of paths
- Most spaces for gathering
- Includes trees and shade structures

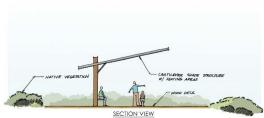






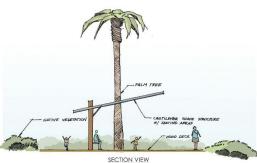
ALTERNATIVE C - SHADE OPTION 1





ALTERNATIVE C - SHADE OPTION 2 SHADE STRUCTURE WITH SEATING AREAS





ALTERNATIVE C - SHADE OPTION 3
SHADE STRUCTURE, PALM TREES, AND SEATING AREAS





### Shade Options

## Road: How Do They Compare?

Roadway Improvements	Existing	Traffic Signal	Roundabout
Safety for drivers	0	•	•
Safety for walkers/joggers		•	•
Safety for bicyclists			
Increases parking			0
Continuous traffic flow		•	•
Maintain residential character		•	
Reduce traffic through neighborhood		•	•
Public transportation stops		•	0
Easier and safer driveway access for residents		•	0
Beautifies area with landscaping		•	
Improves access to the coast		•	•

- Does not meet goal
- Meets goal to some extent
- Meets goal



## Bluff: How Do They Compare?

Bluff Improvements	Existing	A	B	G
Retain natural look				•
Gathering spaces	•	•	•	•
Amount of seating	•	•		
Biking, walking, jogging trails	•			•
Provides shade (structure)	•	•	•	•
Provides shade (trees)	•		•	•
Opportunities for public art/design features	•			•
Wider sidewalks	•			
Ease of parking and unloading	•			
Helps reduce bluff erosion	•			•
Safe, defined trails to the beach	•			•
Drought tolerant, natural looking landscaping				•
Accessibility for disabled	•	•	•	•

- Does not meet goal
- Meets goal to some extent
- Meets goal



### Steps in the Process

- Community input on goals, priorities (7/15)
- Develop designs based on input (8/15 10/15)
- Present design options for input (11/15 12/15)
- Refine design options based on input (1/16 2/16)
- Present revised designs to public (3/16)
- Present to City Council for approval (Spring 2016)
- Begin construction (2017)





### Thank you for attending!

www.carlsbadca.gov/coastal



